**HJP2 – TASK 1: PROJECT APPROACH AND PROTOTYPE**

**User Experience Design – C856**

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F.  List **five** objective usability tasks you want users to test in Task 2 for your prototype.

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| Usability Tasks |
| What currency does the island of Taniti have? |
| How many restaurants does the island of Taniti have? |
| What are the different transportation types available? |
| What are the different services available? |
| How old do you have to be a drink alcohol? |